



The RCRL's Integrity Racing Series Rulebook

1. Introduction

Welcome to the The RCRL's Integrity Racing Series Rulebook page. The following will be a guide that all members should read before he/she enters any of our league races. The rulebook will cover all aspects of our series including (but not limited to) applications, forums, Teamspeak, and race control. All members will be expected to have reasonable knowledge of this rulebook so that the intention and purpose of our series can be carried out in a simple and expedient fashion. Ultimately, with the rules that are in place we hope that all members can have a competitive yet enjoyable racing environment during their membership with The RCRL's Integrity Racing Series.

1.1 Owners and Admin Structure

- Series Owners: Garry Jamison & Jacob Fyfe
- Series Admins: Garry Jamison, Jacob Fyfe, James Hickson

Any needs, comments, questions, concerns (i.e provisionals, appeals/protests, TS issues, Member issues) need to be handled directly through an admin of the series from which you are running in or from where the issue arises from.

1.2 Race Schedule

Each series will follow the below schedule unless otherwise noted prior to the given race.

- Practice: 8:00pmet
- Drivers Meeting: 8:30pmet
- Qualifying: 8:40pmet
- Race: 8:45pmet

2.0 Membership

2.1 Application Process

All members are asked to fill out an application to be reviewed by the head admin for acceptance/rejection. Acceptance will be based on several different criteria that will be outlined in section 2.2 of this rulebook.

2.2 Membership Criteria

Applicants must be at least 16 years of age at the time of applying and have at least 50 Iracing Oval starts in their Iracing Career. Members must also have a minimum of a D class Iracing license and also must have an Irating of 1000 or more. If an applicant is declined for a reason other than Irating or license then the head admin must state in a Private Message (PM) or e-mail the reasoning for rejection. Any members who have raced with us in the past season that do not meet the new requirements will be grand-fathered into the series. The series admins withhold the right to reject an application even if it meets all of the above listed requirements on a case by case basis.

2.3 Probationary Period

All new members will need to go through a six (6) race probationary period to determine their driving ability as well as their commitment to the league. New drivers must compete in the first four (4) out of six (6) races in a given series in order to be fully accepted as a member. If this is not met or it is determined that an applicant does not meet the standards of the league he/she will be removed from the league roster.

3. Iracing/Teamspeak (TS) Channels

3.1 Iracing Chat Usage

The In-game Iracing chat will be used for admins only during race conditions. This is necessary for many reasons. During any race admins will need to call out cautions, lucky dogs, location of the pace car, clear black flags, and give other important information for the other racers in the room. The only exception to this will be to call out accidents on the track and to give short simple instruction to other drivers in an effort to avoid caution periods (i.e "were 3-wide", "I'm low", "checking up" etc.). In addition, there will be no voice or text chat during qualifying periods.

3.2 Iracing Chat Conduct

During race conditions members are not allowed to call out other members for mistakes, accidents or argue with other members or admins in general. If this occurs your chat will be muted for the remainder of the race and other actions may take place after the race depending on the severity of the incident. If a member has an issue with another person than the member will need to bring it to an admins attention for further evaluation. Any arguing or bickering through Iracing chat will not be tolerated.

3.3 Teamspeak Usage

Once accepted to the series all members will have access to our Teamspeak channel. The channel will be passworded so it is expected that members will not pass out the TS password to non-members before approving it with an admin. If a non-member enters the channel they will be banned and the person who gave out the password will have his/her TS privileges suspended for a period of time.

3.4 Teamspeak Conduct

While on Teamspeak members are allowed to be a little more "loose" with their comments but please be respectful to all members at all times. If a member feels that they are not being treated with a reasonable amount of respect in the channel then please contact an admin (if one is not already in the channel) so that the situation can be resolved peacefully and promptly. Any on the track issues need to be handled through an admin

after the race has completed so that arguing and bickering can not occur. Any race related arguing and bickering on TS will not be tolerated.

4. Race Review Procedures

4.1 Iracing Incident Cap

In order to reinforce clean racing we will also institute Iracing's incident cap structure so that any driver who exceeds the cap will be automatically removed from the event without any further penalty. Since the driver would be disqualified his/her points will be set to 0 for that event. The incident cap will be divided out as follows:

- 1.5 miles and above: 10 INC
- 1.0 miles to 1.5 miles: 12 INC
- .5 miles to 1.0 miles: 15 INC
- Road Courses: No Limit

4.2 Self Spin/ Incident Rule

If a member of the series has caused two or more (2) cautions... Meaning 2 self-spins or the cause of two (2) wrecks or any combination there of that bring out a caution said member will incur a suspension for the next race of that series. If a member feels that they were not the cause of an incident they are encouraged to keep racing with the knowledge that if it is deemed there fault in the review then the appropriate penalties will be applied.

4.3 Race Review Communications

All race penalties in a given week will be posted on the Iracing League Page as well as handed down through PM or e-mail in order to give the driver a chance to appeal said penalty or to accept penalty before the next race. A penalty must be appealed or accepted before the start of the next race.

5. General Race Rules

5.1 Lucky Dog

After each caution the first driver a lap down or more will receive a free pass "Lucky Dog" around the pace car to make up one lap. Once given the lucky dog the member can go in the pits for his/her service and rejoin at the rear of the field. The lucky dog will not be given out if the caution was brought out by the member in the lucky dog position. All Lucky Dogs are controlled through the Iracing system and are final unless extreme circumstances are warranted for manual Lucky Dogs

5.2 Wave Arouds

Any member who stays out during a caution period and is between the pace car and the leader with one to go will be waved around the pace car to the back of the field gaining a lap back in the process. Members are not allowed to pit as a wave around vehicle

5.3 Black Flags

For this series black flags will generally not be cleared unless an "lacing glitch" occurs or a member spins through the pits or goes through the pits to avoid a caution or wrecking.

5.4 Yellow Flags

When a caution comes out we expect members to be aware and slow down to the best of their ability so that more carnage does not take place than need be. When the caution comes out the field is frozen so there is no need to go flying into an accident. If an admin deems that a member goes into an accident wrecklessly without slowing down then penalties may occur in the race review.

5.5 Green Flag/Restarts

Each green flag situation will be a double-file restart with lapped cars to the back. New for 2015 the leader will need to start the race on the green flag lights. This is being done in conjunction with the restart zone that is in place in real life. The leader may also choose which lane he/she would like to start in on starts and restarts. When taking the green members may not change lanes or advance their position until after their car crosses the start/finish line. Any offender will get a black flag if caught during the race or if after the race he/she will be placed as the last car on their respective lap. The front row of the race must also maintain a reasonable pace speed up until the point the green lights are shown.

5.6 Pit Road

All members are asked to stay to the right of pit lane until they get within a few places of the stall. The same procedure is asked of members when exiting pits as well. Drivers must exit on the backstretch at all tracks unless otherwise stated during the drivers meeting.

5.7 Repairs

There will be one (1) "Fast Repair" at a driver's disposal for each race of the season.

5.8 Computer Issues/Disconnections

Inevitably members can and will have issues with connections or warping etc. When a member loses connection we will do our best to give back any laps lost during the dropped connection up to -1 lap. Once at one lap down the member will need to race for the lucky dog position. If a member is blinking or warping consistently than a series admin may either request that a member moves to the back of the field or in severe situations may post a black flag.

5.9 Car Numbers

Each member will be asked to select a number to race with in The RCRL's Integrity Racing Series. If this series expands to multiple series the same number a member selects will carry over into each series he/she participates in. If for some reason a member is in the wrong number they will be given an EOL for that race.

If a member has not raced in a series for more than a months time said member will be subject to losing their number. Members may only select numbers from 00-99.

5.10 Pit Stop Limit

Each member will be limited to three (3) pit stops at all tracks within the series schedule. Each pit-stop under the same caution flag will only count as one (1) pit stop so that members have the chance to fix any optional damage that may occur during a race. If a member exceeds the pit stop limit during a race then they will incur a one lap penalty for each extra pit stop post race.

5.11 Intentional Wrecking

Any member who is deemed to have wrecked another member on purpose in The RCRL's Integrity Racing Series sanctioned race of any kind will face an automatic suspension from the league for the remainder of the season. Any member who intentionally wrecks another driver during the playoff format will be suspended for the remainder of the season as well as the entirety of the following season.

5.12 Blocking

A Driver must not alter his/her racing line based on the actions of pursuing drivers. Once the race has reached five (5) or less laps blocking is permissible. If it is deemed that a driver has altered said line before the five (5) lap to go mark there will be a one lap penalty added on at the end of the race.

6.0 Points procedures

6.1 Series Points System

Each points race will be based primarily off of the current NASCAR points system with 43 points being awarded to the winner and one point less for each position lower on down to 43rd place which would receive one point.

6.2 Bonus Points

Each member will have the opportunity to score bonus points based on the following criteria:

- +1 bonus point for leading a lap
- +1 bonus point for leading the most laps
- +2 bonus point for having an Iracing incident free race
- +3 bonus points for winning the race

The maximum amount a member will be able to earn in one race will be 50 points.

6.3 Provisionals

We understands that each member has other commitments other than joining a racing sim each week. So we will be doing a provisional system for the 2015 season. Upon request a driver is allotted up to two (2) provisionals that he/she can use in a given season.. A provisional will give a driver five (3) less points than what the last place driver of the race achieved. If there is a full field a provisional will give you two (2) points for that event. All provisionals MUST be requested in writing (Iracing PM, E-mail, Facebook PM etc.) to an admin four (4) hours prior to the race start time (4:45PMET). Any request not in writing or during or after the race is completed will not be accepted.

6.4 IRL Championship Playoff Format

THE SEEDING

Each of the 16 drivers who qualifies for the Chase Grid starts with 2,000 points, plus three points for each win earned during the first 11 regular-season races. After the bonus points for wins are added, drivers are ranked in order of the reset points.

THE ROUNDS

Challenger Round: The 16 drivers will battle in a one race shot for the 12 spots available in the next round (Contender). The top 12 eligible drivers will move on to the next round. After this round, each advancing driver will be reset to 3,000 points.

Contender Round: The 12 remaining drivers will battle for another race to vie for the 8 spots available in the next round (Eliminator). After this round, each advancing driver will be reset to 4,000 points.

Eliminator Round: The 8 drivers will battle in the remaining round for the 4 spots available in The RCRL's Integrity Racing Series at Homestead. After this round, each advancing driver will be reset to 5,000 points.

***Points Note:** Drivers who don't advance to the next round will have their point totals reset to the Chase-start base of 2,000 (with any regular-season wins bonus points), plus the additional points they've earned during the Chase.

THE RCRL'S INTEGRITY RACING SERIES CHAMPIONSHIP

The highest finisher among the four finalists at **Homestead-Miami Speedway** will win the NASCAR Sprint Cup Championship.

Points note: In all but the final race, bonus points for laps led will still be awarded in the Challenger, Contender and Eliminator Rounds. However, at the NASCAR Sprint Cup Championship, the four drivers will start the race tied and there will be no bonus points for laps led, etc. The highest finisher among that group will be the champion.

6.5 Series Playoff Requirements

In order to be eligible for the playoff format for either series members must have competed in at least 7 races during the regular season. A member may NOT use his provisional requests as counted races towards his/her eligibility total. If a member is high enough in points or wins but lacks the sufficient amount of starts the playoff spot will go to the next eligible driver.

7.0 Qualifying Procedure

During the season The RCRL's Integrity Racing Series will employ a two lap, single car qualifying format for efficiency and timing purposes.

7.1 Qualifying Penalties

Any driver who has incurred a penalty from the previous week that is an EOL will not be allowed to qualify for that race. They will need to skip qualifying and start the race from the rear and then incur their EOL to start behind those who may also have skipped Qualifying. This includes any driver who goes over the incident cap the previous week.

8.0 Protests & Appeals

Any driver who wishes to dispute a racing call or bring to light an incident that happened on track between themselves and another driver may do so through filling out a protest & appeals form. In order for admins to review a protest or appeal the member needs to fill out the form completely and within 48 hours of the races completion otherwise the form will not be reviewed. You can find the protest and appeals form here: <http://thercrl.wufoo.com/forms/z7x3x5/>

9.0 Contests and Prizes

All series members are eligible for various prizes and contests that take place during the year. In an effort to bring fairness to the process, a member may only win one prize during the course of a season for that series. For example, if a member wins the championship in a series he would not be eligible for any other prizes in that series for that season. But would be eligible for any one prize from another series if so desired.

9.1 Rookie of the Year Award (Not applicable for the first season)

All new members are automatically eligible for this award. A member may also be eligible if he/she has raced in seven (7) or less events from the previous season.

9.2 Clean Driver Award

Any member who has completed more than 70% of races in a given season will be eligible for this award. For example, in a 15 race season a member would need to have completed 10 or more races to be counted as eligible. Calculations for the clean driver award will be made based on a per race incident cap Avg.

10.0 Disclaimer

The RCRL's Integrity Racing Series holds the right to change the rules of the league at any point during the season. If a rule change is made the head admin must post the rule change on the website or forum 48 hours prior to the next race.